arameter to be passed for checkout process are ‘mac’, ‘sid’, 'couponcode', 'billingId', 'shippingId', 'deliverytime', 'token', 'savedtoken', ‘is\_saved\_cc’

And cart items as an array

$item[0]['productid']

$item[0]['quanity']

$item[1]['productid']

$item[1]['quanity']

<http://oishiidev.kieonstaging.com/plist/checkoutValidation.php>

‘token’ value as ‘sagepay’ then 'savedtoken' param value will be empty. If they used saved card ‘token’ will be empty and 'savedtoken' will have value which we are passing at **myacount** plist.

‘is\_saved\_cc’ if checkbox is checked you need to pass us as ‘yes’.

Once it’s success you need to call

<http://oishiidev.kieonstaging.com/plist/checkout.php> by passing the same param’s again. So we will save the order and we will redirect to sagepay.

The feedback-

As you can see we have added some comments.  Pls feel free to add your comments  and time as well and send it  back to me.

|  |  |
| --- | --- |
| **Sushi app feedback:** | **Kieon comments** |
|  |  |
| There is No 'highlight' on the button when you select something from the menu to go into the basket so from a customer’s view it's not clear that they have actually added that item, it just jumps to the basket straight away, This should be in combination with Jason's comment on having an 'Add to order' text somewhere, | We will add this |
|  |  |
| App + website: Menu: -When you click on the picture or the item name it should have a pop up window displaying a larger picture and description of the item, not just add it straight to your basket as it's currently doing. A larger picture comes up on the website but not the app, is there any technical reason for this or can it be implemented to the App also? | Will add the details screen |
|  |  |
| When in 'Basket' section, can we specify the size of the item ordered e.g 1x Edo Sushi (large) rather than just reading 1x Edo Sushi so customers know exactly what they are ordering at the checkout screen? | This is controlled via the product title,  We will have to add an extra field called type. and then display it |
|  |  |
| Very important, we must have; |  |
| -          Add to order button in green | Ok |
| Select time as a separate step, then a green confirm button | Delivery time is already on a separate screen. Will change the word “continue” to “confirm” on the green button |
|  |  |
| When first opening the app the screen with the image of the girls face with a sushi roll infront of her eye, flashes up for a second and then dissapears. This should stay on screen and peel away once tapped | Will add the animation |
|  |  |
| We are waiting for imagery for the home screen and the free sushi box text should reflect the website | Please provide images |
|  |  |
| Special offers should reflect website | Is this referred to layout or to content? |
|  |  |
| When can we see My account and History pages? These have been supplied | Those screens are available on the current build, will only show when user is logged in.We could provide a user that has already placed some orders for them to be visible |
|  |  |
| Menu pages - We submitted visuals for the menu and we should be able to drill down on each menu option, seeing a bigger image of the product, brief description, options to add drinks/ snacks and an add to basket button. When can we see this screen? Currently, when I tap the product anywhere a price pings into the basket at the footer - this was not how we discussed the user journey. | Adding the extra screen |
|  |  |
| I think we need a back to main menu button after add to my basket to avoid having to press the back button 3 times. My basket page does not have the option to remove items or go back to menu | Adding this functionality, |
|  |  |
| I'm not able to sign in or create an account. When I did put my details in to create an account, nothing happened, it stayed on the, 'my information' page. I then went to the home page. I did receive an email though saying I'd opened an account. We need to make this more obvious to the customer that it has worked in the app as I though it had not recognised any information. | Will add a loading spinner screen to make it more intuitive. |
|  |  |
| The main body of the app seems to be missing and this is what we need to test - Please advise when you will have it completed. | Will be Completing the payment screens shortly |
|  |  |
| - Are both our apps fully native? We want people to be able to browse when no 3G of wifi |  |
|  |  |
| - In the app, when you click through to a menu option, a large images should appear and an option to scroll through just the images from the menu gallery |  |
|  |  |
| - The 'go to checkout' and 'add to basket' buttons should be in green, this is inustry standard |  |
|  |  |
| - About us page, images should auto scroll |  |
|  |  |
|  |  |
| Corporate Page |  |
| APPs - A 'Corporate' Tab will be underneath the 'Drinks' tab in the menu. Everything below as mentioned for eth website then applies |  |
|  |  |
| In the website-This needs to be an additional tab on the home page. It will have 3 sushi to share platters to choose from and will be added to basket as in the other menu. Orders need to stop at 2pm and delivery is the next day providing they have ordered by 2pm. The delivery slots can be the same (20 mins) but need to show next day only. The payment system will be exactly the same. |  |
|  |  |
|  |  |
|  |  |
| In addition - customers will have the option to phone to order if catering for 20+ We then need to be able to process a custom order and make payment over the phone. |  |
|  |  |